

CocoMUD client - Feature #137

additional map-creator

10/10/2018 07:37 AM - Moritz Wolfart

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|--|-------------------|
| Status: Open | % Done: 0% |
| Priority: Normal | |
| Assignee: | |
| Category: | |
| Sprint/Milestone: | |
| Description This is only a little idea for an addon. In many muds you can get in trouble by wildernes or very big maps. The maps in muds are mostly based on ascii and reading them or interpreting them can be very tricky. So, maybe some kind of map-recorder could be very very helpful. For example you start the maprecorder and the programm start to recognice by collecting every place you visited by coordinates. You start at x0y0 and every room you travel after that x0y0 will be recorded in some kind of map-log you can access later or even use for a speedwalk. Hope you understood my sometimes weird explanations. | |

History

#1 - 10/10/2018 08:10 AM - Vincent Le Goff

This is what an auto-mapper would do for sighted users. Basically they turn it on and start walking and the mapper draws the map in a graphical user interface. An auto-mapper is quite hard to set, however, and a tiny mistake can lead to huge problems in the map. Furthermore, not all auto-mappers are able to identify directions (say, if you have a "door" exit, which way does it lead? the auto-mapper can't usually guess). I'm not dismissing the idea, and I will maintain this feature open, but it requires additional thinking and planning.

On a side-note, you mentioned that some MUDs offered ASCII maps that were hard to read for us. This might actually be another issue and that would indeed deserve some thinking, as this problem commonly arises. I, for my part, am using a Braille display, so I can read ASCII maps without too much trouble.

#2 - 11/28/2018 02:42 PM - Francisco Del Roio

Hello,

We can use a model similar to tintin++ for the mapper and let the world scripts do the correct mapping thing.

I say the tintin++ model because it is a very flexible mapper with custom directions and so on.

For locating places we can use a pathfinder module.

Cheers,