

## CocoMUD client - Bug #160

### Error on importing worlds

11/06/2020 01:33 PM - Vincent Le Goff

<b>Status:</b> Open	<b>% Done:</b> 0%
<b>Priority:</b> High	
<b>Assignee:</b> Vincent Le Goff	
<b>Category:</b> Customization	
<b>Sprint/Milestone:</b>	
<b>Description</b>	
When importing worlds from a file (and probably from online too), after having selected the archive file, an error occurs:	
Traceback (most recent call last):	
File "C:\Users\vince\src\cocomud\src\ui>window.py", line 360, in OnImportOnDisk	
infos = World.get_infos(options)	
File "C:\Users\vince\src\cocomud\src\world.py", line 347, in get_infos	
config = ConfigObj(StringIO(configuration), encoding="utf-8")	
TypeError: initial_value must be str or None, not bytes	