

CocoMUD client - Feature #77

Add default characters

01/05/2017 03:38 PM - Vincent Le Goff

Status:	Closed	% Done:	100%
Priority:	Normal		
Assignee:	Vincent Le Goff		
Category:	MUD client		
Sprint/Milestone:	10		
Description			
By default, when selecting a world, "any character" is always selected. It means that the user has to move to select the character, which is selecting twice in different lists. Instead, it would be great if one could set the character as "default", having it selected automatically by CocoMUD when connecting. It would, of course, still be possible to log to any characters.			

Associated revisions

Revision bdd3adcb - 01/08/2017 11:18 AM - Vincent Le Goff

Add #77: the user can now set default characters

History

#1 - 01/08/2017 11:21 AM - Vincent Le Goff

- Status changed from Open to Closed
- % Done changed from 0 to 100

Added in commit [bdd3adcb470a91aabe53be1c8a9a9f025713ef35](#). There is now a checkbox in the dialog box to set a character.

#2 - 01/08/2017 12:15 PM - Vincent Le Goff

- Related to Bug #78: Encoding error when a character contains non-ASCII added

#3 - 01/08/2017 12:15 PM - Vincent Le Goff

- Related to deleted (Bug #78: Encoding error when a character contains non-ASCII)